



An algorithm for learning phonological classes from distributional similarity

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1. Introduction

Where do features come from?

- Are features *innate*?
 - No learning required
- Are features *universal*? (e.g. Chomsky & Halle, 1968)
 - Learned from general **phonetic** properties
 - Classes are phonetically coherent
- Are features *learned* and *language-specific*? (e.g. Mielke, 2008; Archangeli & Pulleyblank, 2015)
 - Learned from **phonetics and data**
 - Classes need not be phonetically coherent

Current study: can we learn features/classes without phonetics?

- i.e. from *distributional information*:
 - Where sounds do and do not occur in the data

I present an algorithm that can learn complex class structures without recourse to phonetic information.

2. The task at hand

Our learner needs to find *distributionally salient* classes from a phonological corpus.

- We don't know how many!
- Classes may be *nested* or *overlapping*
- Learner must be robust to *distributional noise*

Most importantly, it needs to find the "right" classes...

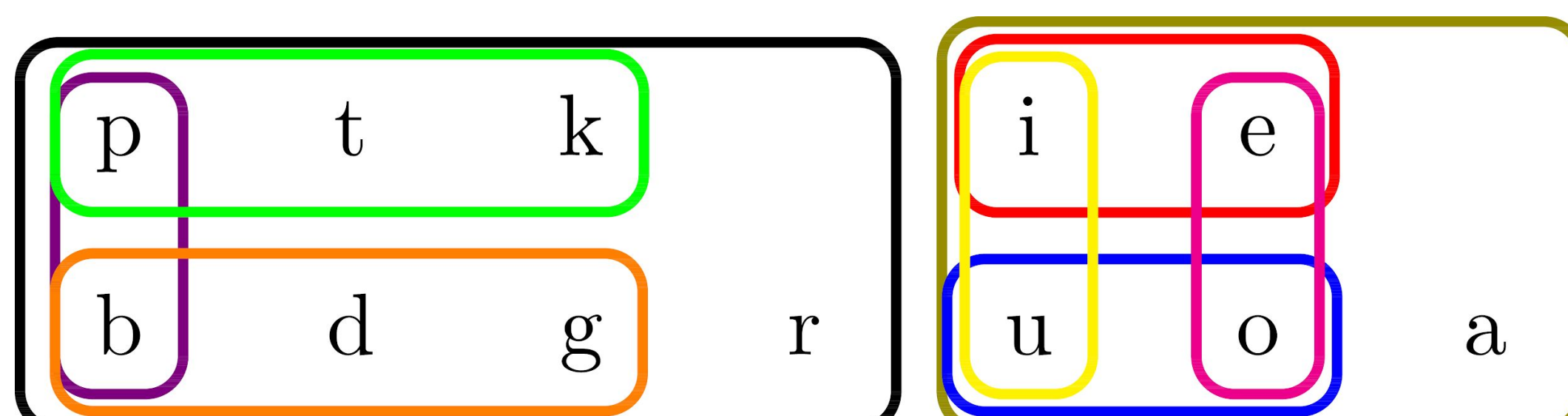
- C vs. V would be a good start
- But how to evaluate the other classes we find?

3. Parupa: a toy language

Solution: Test on a toy language with known classes!

Parupa is a CV language with several distributional constraints:

- Words **harmonize for backness**; /a/ is transparent
- Words **must begin with /p/ or /b/**
- /p/, /t/, /k/ are followed by **high vowels** or /a/
- /b/, /d/, /g/ are followed by **mid vowels** or /a/



Inventory and phonological classes of Parupa

berari
pupabopa
boka
padoropa
pakubatuda
bopu
piretiba
pabarubo
barika
...

4. The nuts and bolts of the algorithm

Step 1: Build a **vector representation** of each sound in the corpus

- Count all the **trigram contexts** in which each sound occurs
 - These are the dimensions of the vector
- Weight contexts using **positive pointwise mutual information (PPMI)**
 - Emphasizes contexts where a sound occurs more frequently than chance

Why?

- Representing sounds as vectors lets us find classes numerically!
 - Distributionally similar sounds should be close in space
- Using PPMI lets us focus on sound/context pairs that are *informative*

Step 2: Perform **Principal Component Analysis (PCA)** on the embeddings

- PCA projects points from a high dimensional space to a lower dimensional space while minimizing loss of variance
- New dimensions (*principal components*) are ordered by variance captured

Why?

- Highlights robust sources of variance and reduces noise
- Different PCs reveal multiple partitions of the same set of sounds

Step 3: Perform **clustering** on individual principal components to find classes

- Do **1-dimensional k-means clustering** on all PCs with "high variance"
- Find optimal number of classes using *Bayesian Information Criterion*
- Do clustering recursively on all discovered classes

Why?

- Clustering on individual PCs allows us to find *overlapping classes*
- Recursive clustering allows us to find *nested classes*

5. Results on Parupa

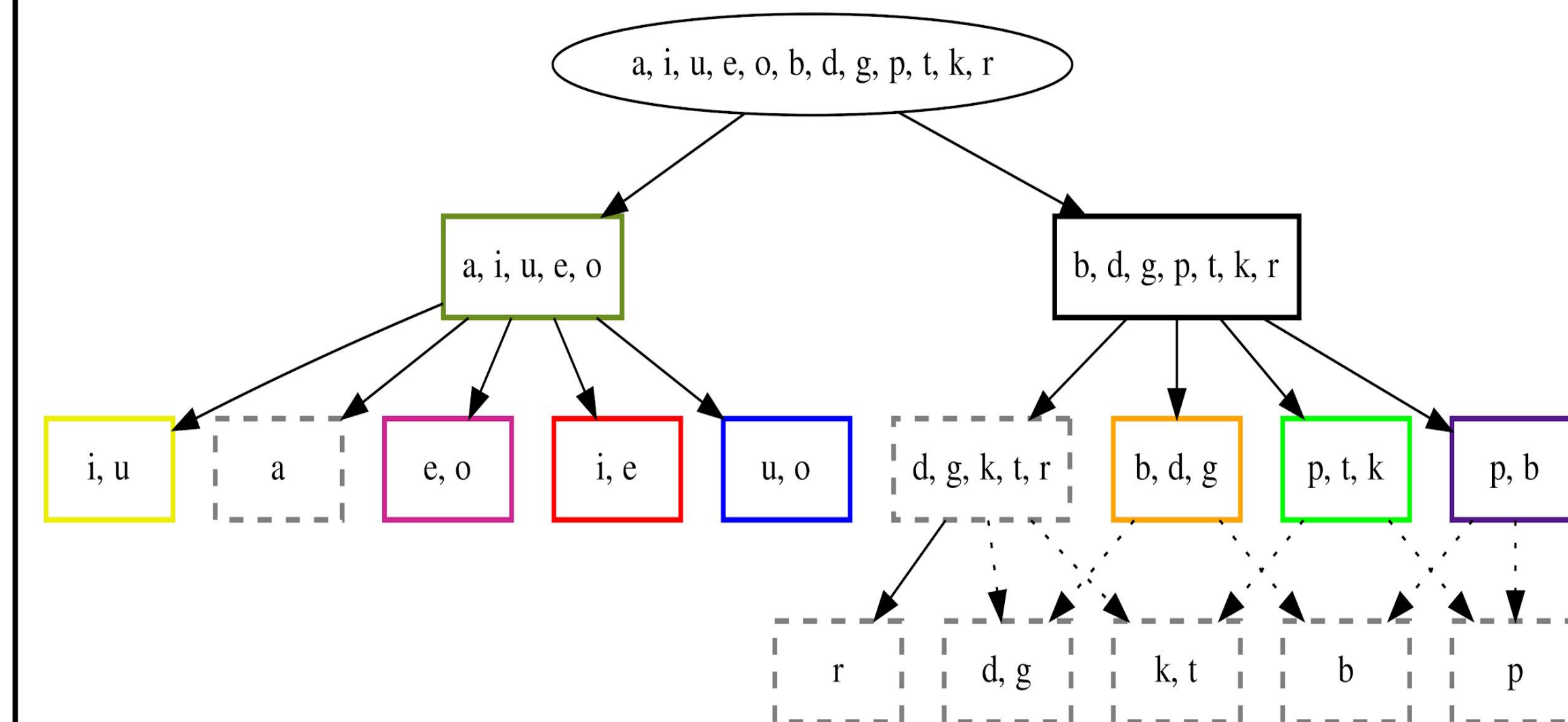
Run on corpus of ~18k word types

Finds **all expected classes!**

- Other classes found are *derivable* from expected classes (complements, intersections)

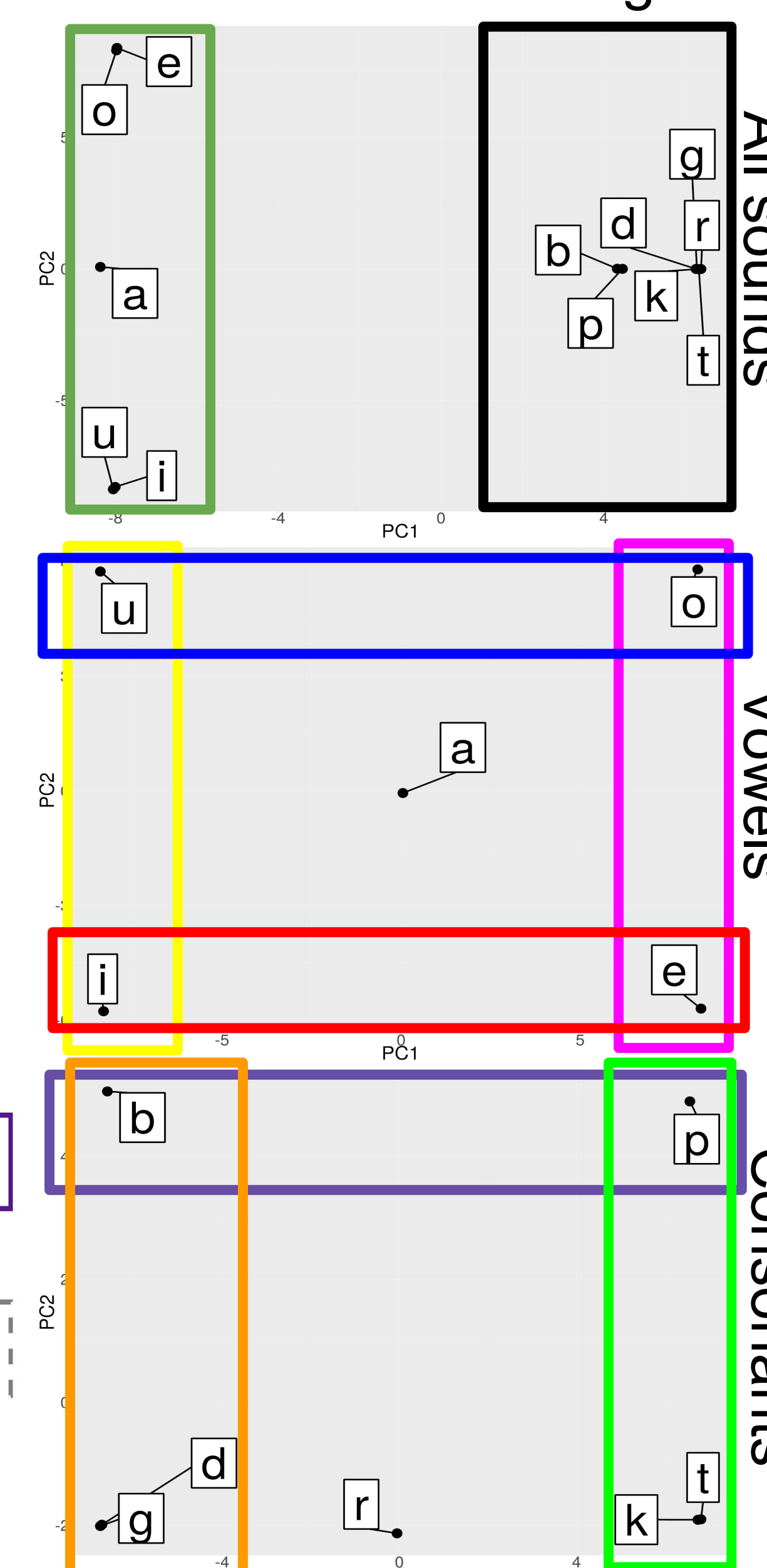
Performs well **even as noise is added**

- Allow some percentage of words to violate phonotactic constraints (except CV)
- Most expected classes found in up to 90% noise!



Discovered classes displayed hierarchically. Colors match those in the inventory diagram in section 3. Dashed boxes indicate "unexpected" classes.

PCAs of embeddings



6. Results on natural languages

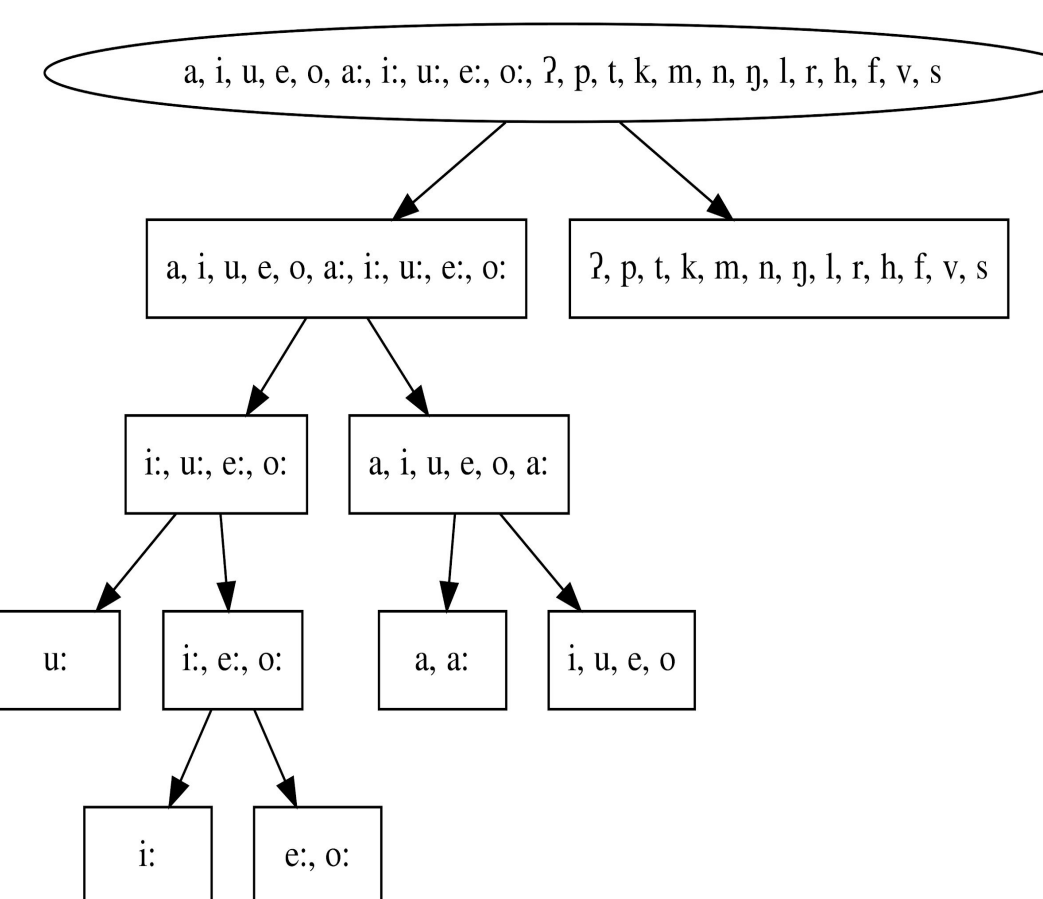
Successfully distinguishes C vs. V in four languages, and finds classes suggesting...

- English**
 - tense vs. lax vowels
 - coronals & nasals vs. other consonants
- French**
 - liquids vs. glides vs. other consonants
 - nasal & marked rounding vs. other vowels
- Samoan**
 - long vs. short vowels
- Finnish**
 - front vs. back vs. neutral vowels

7. A short example: Samoan vowels

Vowels are split into long vs. short, except for /a:/

- VV sequences are common
- V:V, VV:, V:V: are not
 - In 76% of these, V: is /a:/
- /a:/ patterns like a short vowel!



No structure found in consonants

- Due to strict (C)(V)V structure?
- Trigram window too small?

8. Discussion/Future Directions

This algorithm learns nested/overlapping classes from a phonological corpus with no phonetic information

Why is this interesting?

- Provides insight into which classes are distributionally salient in a language
- Improves on performance of past attempts (e.g. Goldsmith & Xanthos, 2009)
- May be combined with other sources (e.g. phonetics) for more realistic learnability models
- Can be used as input for testing productivity of distributionally salient classes using artificial grammar learning tasks

Next step: Moving beyond trigram counts...

See paper on my website for *much* more detail!

Selected References

Archangeli, D., & Pulleyblank, D. (2015). Phonology without universal grammar. *Frontiers in Psychology*, 6, 1229.
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